

# Overview of the Primary Curriculum

Based on National Curriculum published in September 2013

This document contains 6 A3 sheets, each of which presents an outline of the content of the new National Curriculum from 2014

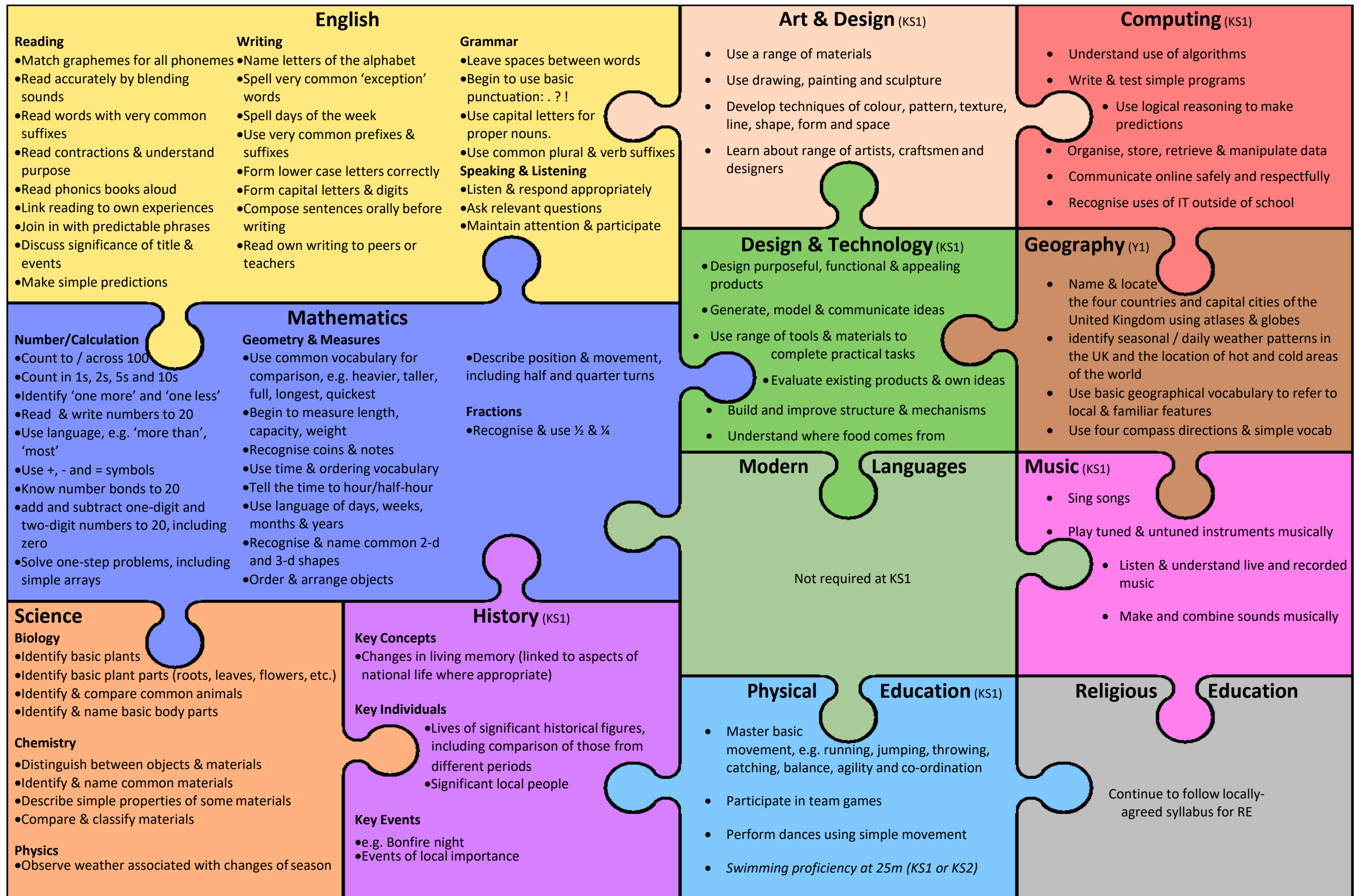
Core subjects (English, Maths & Science) are presented in a year-by-year format, based on the outlines given in the National Curriculum. History is also presented in this format, based on a suggested programme.

All other subjects are presented in two-year sections, dividing KS2 into Lower and Upper Key Stages.

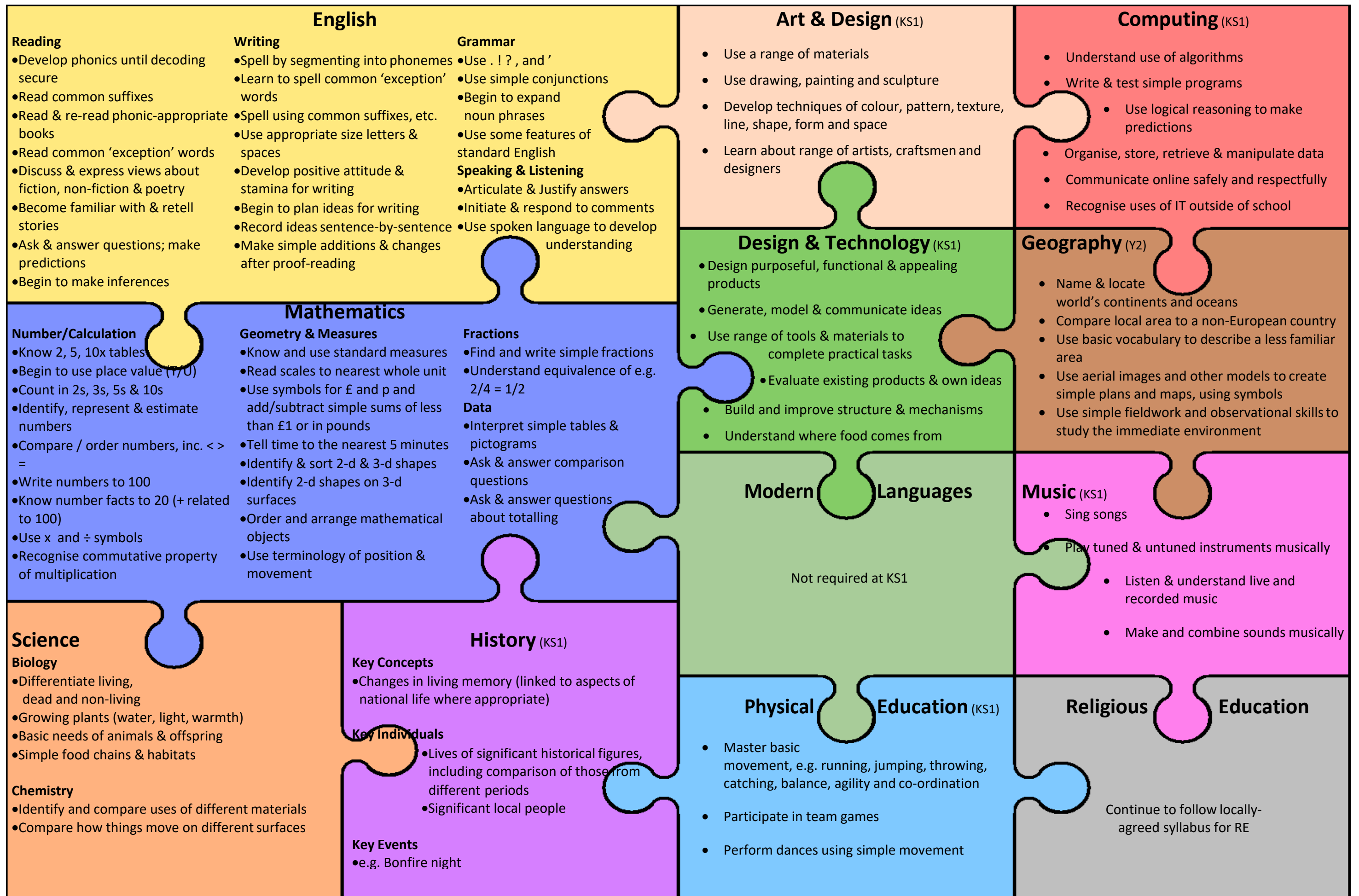
It should be noted that it is only statutorily required to cover each Key Stage's content by the end of the key stage. It is for schools to decide on the most appropriate ordering for their situation.



# Curriculum Overview for Year 1



# Curriculum Overview for Year 2



## English

- Reading**
- Develop phonics until decoding secure
  - Read common suffixes
  - Read & re-read phonic-appropriate books
  - Read common 'exception' words
  - Discuss & express views about fiction, non-fiction & poetry
  - Become familiar with & retell stories
  - Ask & answer questions; make predictions
  - Begin to make inferences
- Writing**
- Spell by segmenting into phonemes
  - Learn to spell common 'exception' words
  - Spell using common suffixes, etc.
  - Use appropriate size letters & spaces
  - Develop positive attitude & stamina for writing
  - Begin to plan ideas for writing
  - Record ideas sentence-by-sentence
  - Make simple additions & changes after proof-reading
- Grammar**
- Use . ! ? , and '
    - Use simple conjunctions
    - Begin to expand noun phrases
    - Use some features of standard English
- Speaking & Listening**
- Articulate & Justify answers
  - Initiate & respond to comments
  - Use spoken language to develop understanding

## Art & Design (KS1)

- Use a range of materials
- Use drawing, painting and sculpture
- Develop techniques of colour, pattern, texture, line, shape, form and space
- Learn about range of artists, craftsmen and designers

## Computing (KS1)

- Understand use of algorithms
- Write & test simple programs
- Use logical reasoning to make predictions
- Organise, store, retrieve & manipulate data
- Communicate online safely and respectfully
- Recognise uses of IT outside of school

## Mathematics

- Number/Calculation**
- Know 2, 5, 10x tables
  - Begin to use place value (T/U)
  - Count in 2s, 3s, 5s & 10s
  - Identify, represent & estimate numbers
  - Compare / order numbers, inc. < > =
  - Write numbers to 100
  - Know number facts to 20 (+ related to 100)
  - Use x and ÷ symbols
  - Recognise commutative property of multiplication
- Geometry & Measures**
- Know and use standard measures
  - Read scales to nearest whole unit
  - Use symbols for £ and p and add/subtract simple sums of less than £1 or in pounds
  - Tell time to the nearest 5 minutes
  - Identify & sort 2-d & 3-d shapes
  - Identify 2-d shapes on 3-d surfaces
  - Order and arrange mathematical objects
  - Use terminology of position & movement
- Fractions**
- Find and write simple fractions
  - Understand equivalence of e.g.  $\frac{2}{4} = \frac{1}{2}$
- Data**
- Interpret simple tables & pictograms
  - Ask & answer comparison questions
  - Ask & answer questions about totalling

## Design & Technology (KS1)

- Design purposeful, functional & appealing products
- Generate, model & communicate ideas
- Use range of tools & materials to complete practical tasks
- Evaluate existing products & own ideas
- Build and improve structure & mechanisms
- Understand where food comes from

## Geography (Y2)

- Name & locate world's continents and oceans
- Compare local area to a non-European country
- Use basic vocabulary to describe a less familiar area
- Use aerial images and other models to create simple plans and maps, using symbols
- Use simple fieldwork and observational skills to study the immediate environment

## Modern Languages

Not required at KS1

## Music (KS1)

- Sing songs
- Play tuned & untuned instruments musically
- Listen & understand live and recorded music
- Make and combine sounds musically

## Science

- Biology**
- Differentiate living, dead and non-living
  - Growing plants (water, light, warmth)
  - Basic needs of animals & offspring
  - Simple food chains & habitats

- Chemistry**
- Identify and compare uses of different materials
  - Compare how things move on different surfaces

## History (KS1)

- Key Concepts**
- Changes in living memory (linked to aspects of national life where appropriate)
- Key Individuals**
- Lives of significant historical figures, including comparison of those from different periods
  - Significant local people
- Key Events**
- e.g. Bonfire night

## Physical Education (KS1)

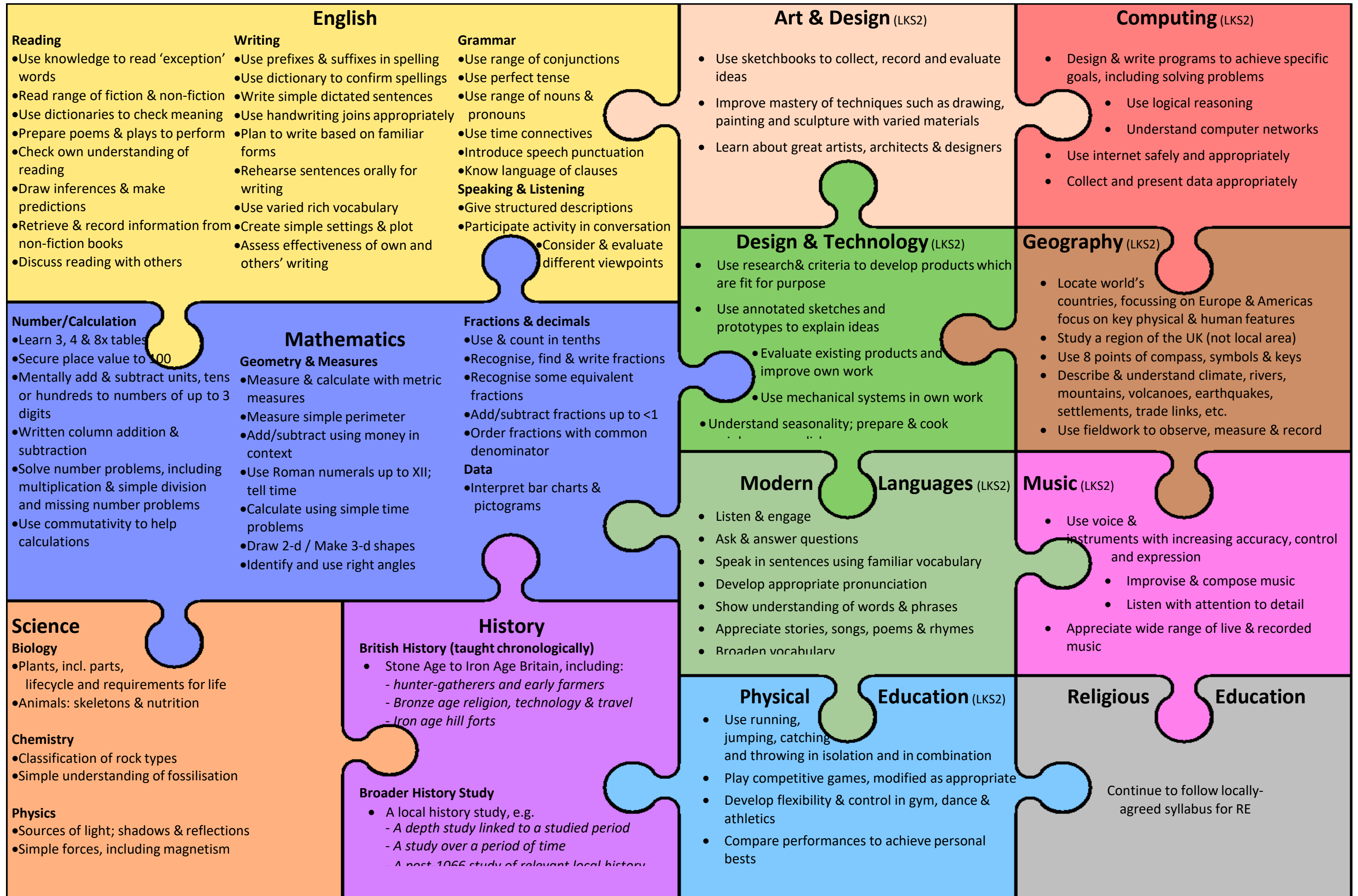
- Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination
- Participate in team games
- Perform dances using simple movement

## Religious Education

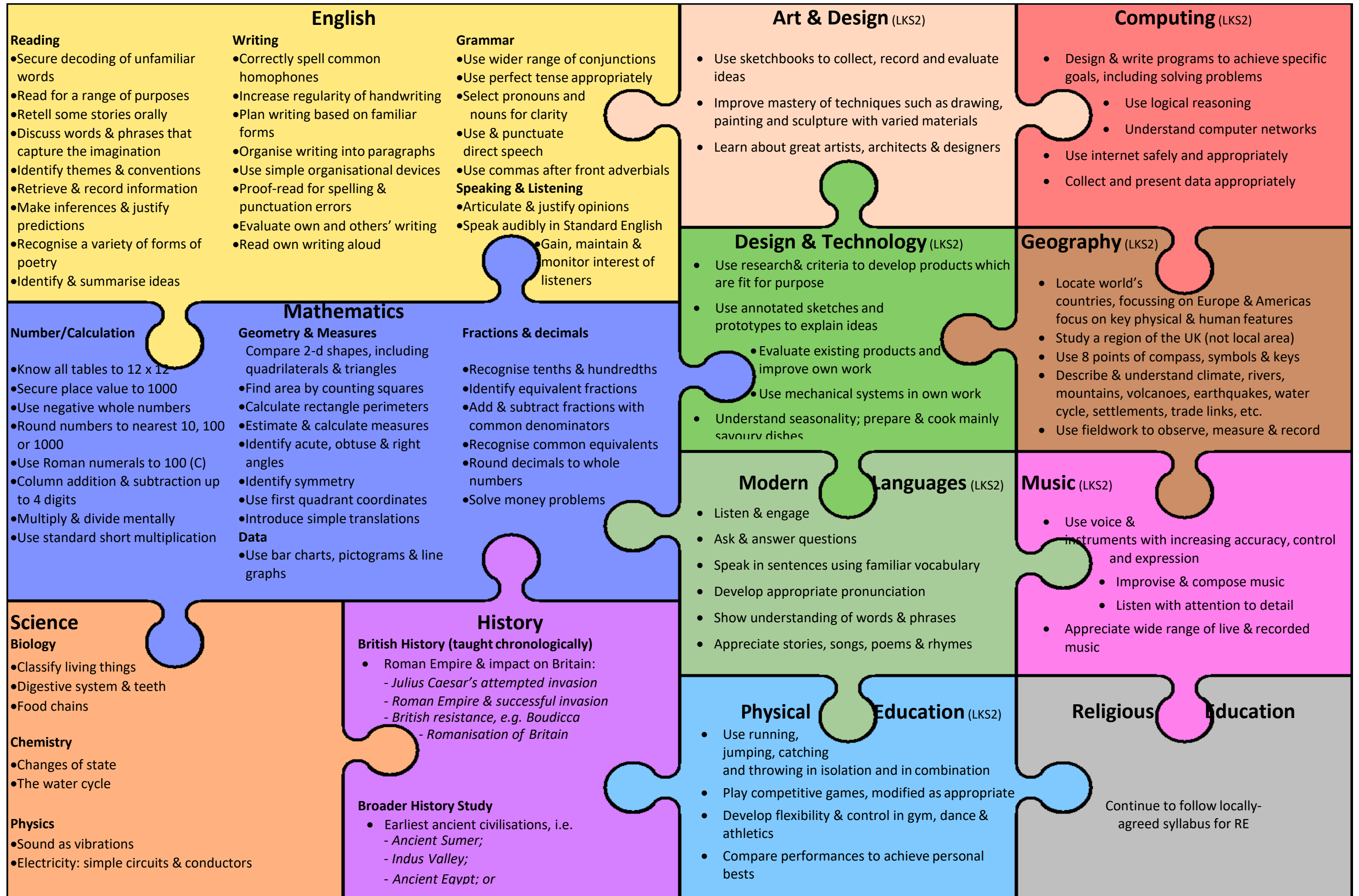
Continue to follow locally-agreed syllabus for RE



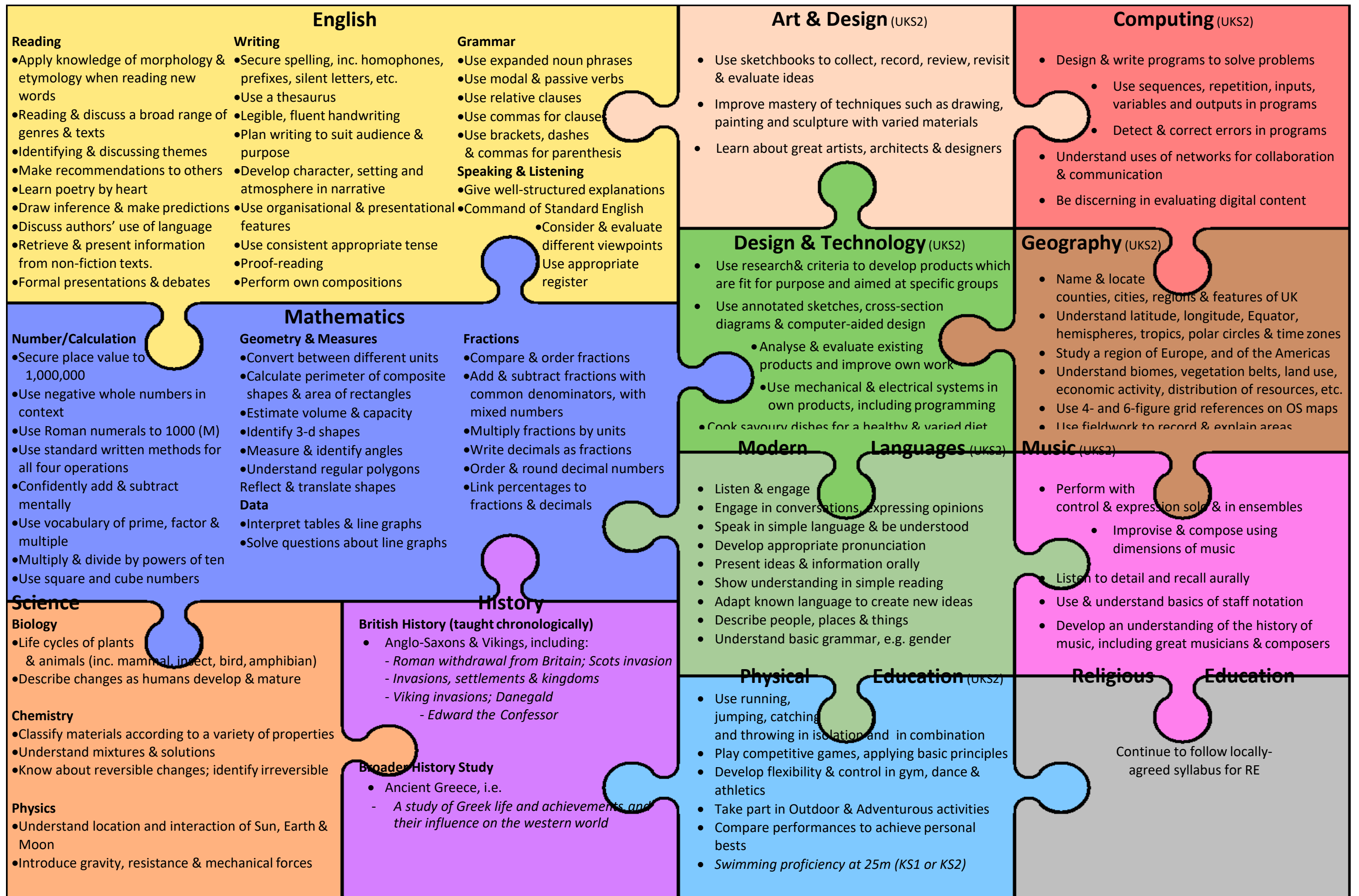
# Curriculum Overview for Year 3



# Curriculum Overview for Year 4



# Curriculum Overview for Year 5





# Curriculum Overview for Year 6

