

#### Aims of tonight's meeting

- To get an insight into how the 4 operations are taught at Upper Arley
- To gain an understanding of the National Maths curriculum and expectations for the operations.
- To take part in a variety of Maths activities get stuck in! Look out for this sign.

 To take away new knowledge that will empower you to support your child at home.

#### Mathematics National Curriculum



## Mathematics programmes of study: key stages 1 and 2

National curriculum in England

September 2013

- Maths objectives for each year band
- Areas of maths:

Number - Number & Place Value

Number - Addition & Subtraction

Number - Multiplication & Division

**Number - Fractions** 

Measurement

Geometry - shape

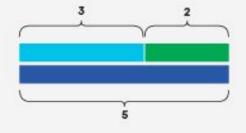
Geometry - position and direction

**Statistics** 

# Approach to the National Curriculum







$$3+2=5$$

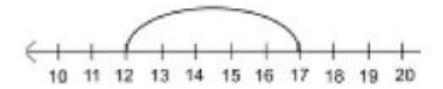
Concrete Pictorial Abstract





Start with the larger number on the bead string and then count on to the smaller number 1 by 1 to find the answer.

$$12 + 5 = 17$$



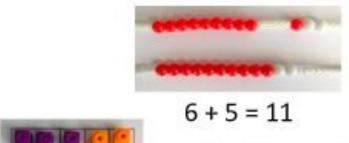
Start at the larger number on the number line and count on in ones or in one jump to find the answer.





$$5 + 12 = 17$$

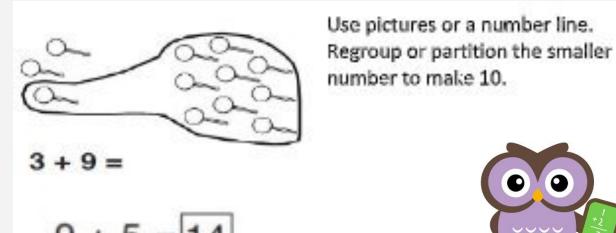
Place the larger number in your head and count on the smaller number to find your answer.





Start with the bigger number and use the smaller number to make 10.





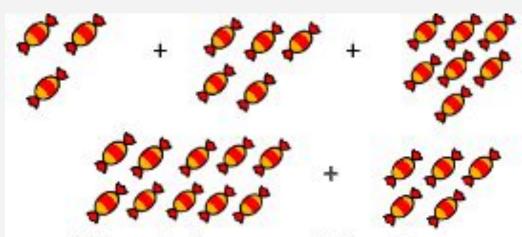


#### 4 + 7 + 6 = 17

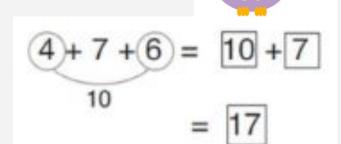
Put 4 and 6 together to make 10. Add on 7.



Following on from making 10, make 10 with 2 of the digits (if possible) then add on the third digit.



Add together three groups of objects. Draw a picture to recombine the groups to make 10.



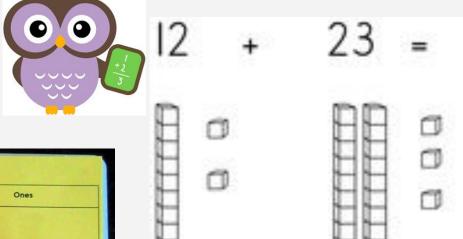
Combine the two numbers that make 10 and then add on the remainder.

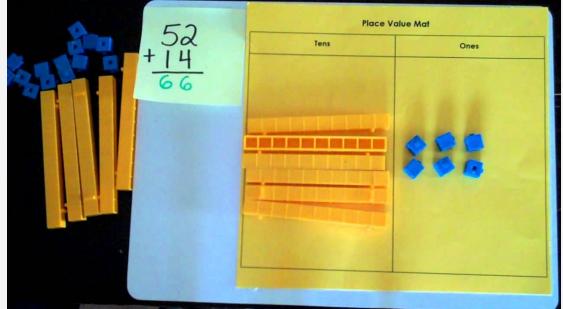


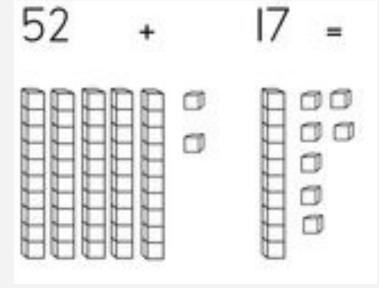
$$52 + 14 =$$

Use the base 10 on your table to solve this.

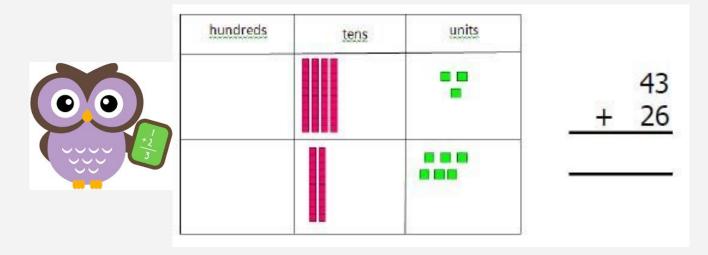




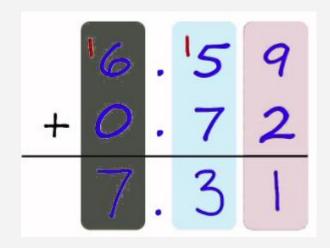




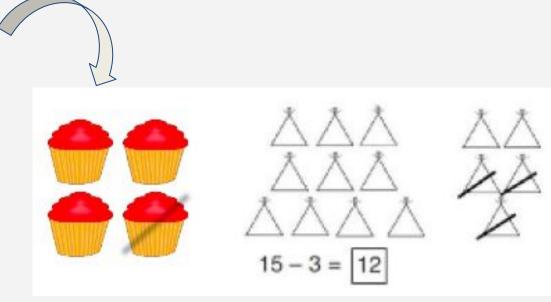
No regrouping

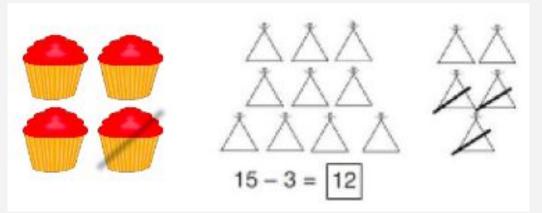


		Н	T	U
		3	4	7
	+	2	7	1
Add the units then add the tens then add the hundreds:		6	1	8
If the tens add to more than 100, move a 100 into the 100s column.		1		



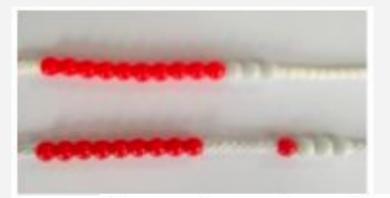








$$8 - 2 = 6$$

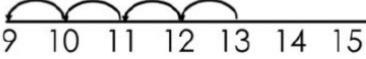


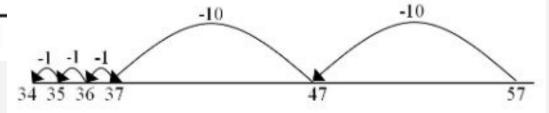


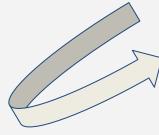
Use counters and move them away from the group



Start at the bigger number and count back the smaller number showing the jumps on the number line.

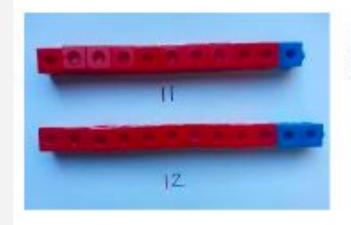




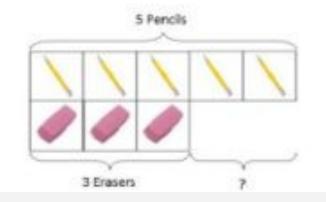


Put 13 in your head, count back 4. What number are you at? Use your fingers to help.

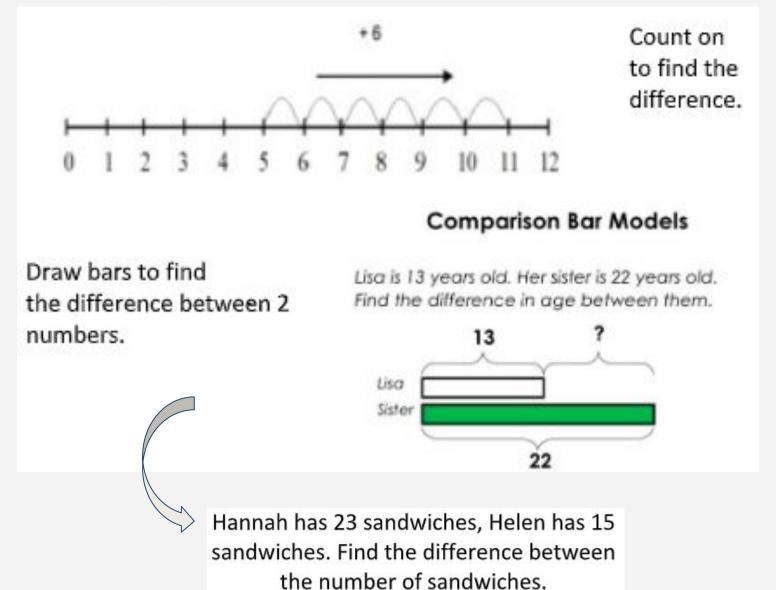
Compare amounts and objects to find the difference.

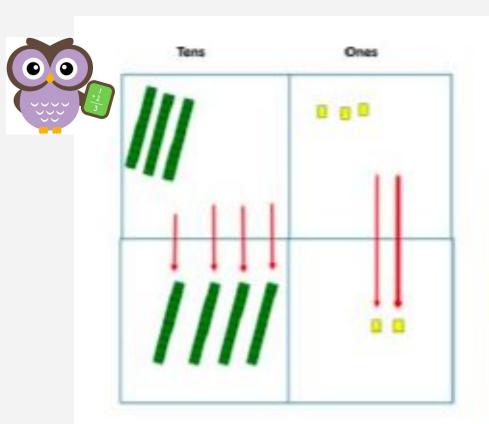


Use cubes to build towers or make bars to find the difference

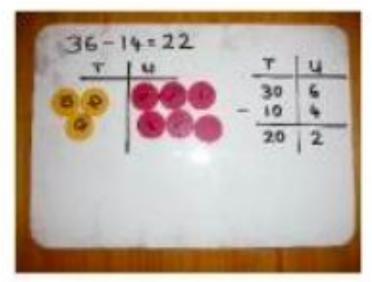


Use basic bar models with items to find the difference.



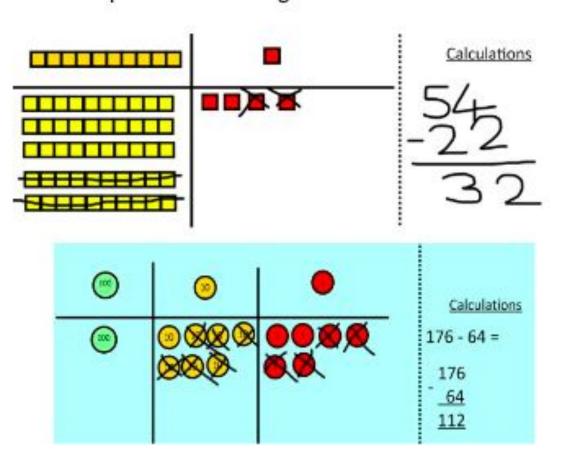


Use Base 10 to make the bigger number then take the smaller number away.

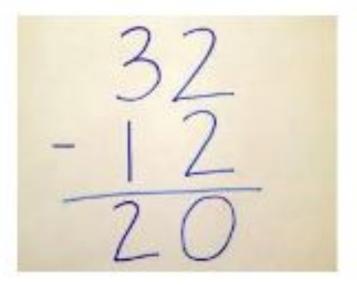


Show how you partition numbers to subtract. Again make the larger number first.

Draw the Base 10 or place value counters alongside the written calculation to help to show working.

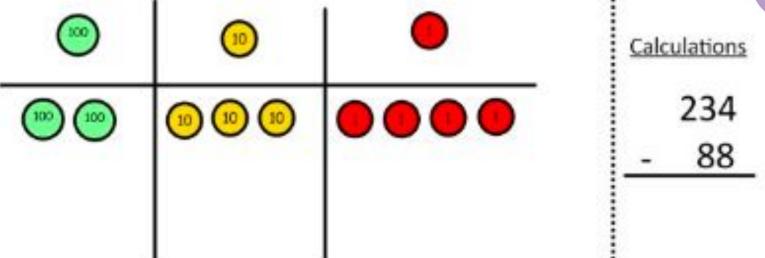


This will lead to a clear written column subtraction.



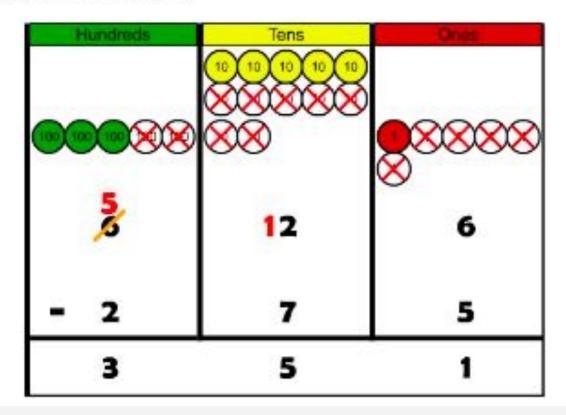
Use Base 10 to start with before moving on to place value counters. Start with one exchange before moving onto subtractions with 2 exchanges.

Make the larger number with the place value counters



Start with the ones, can I take away 8 from 4 easily? I need to exchange one of my tens for ten ones.

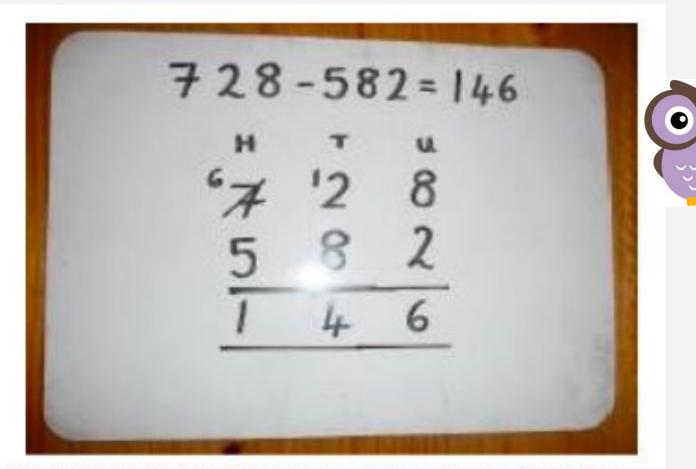
Draw the counters onto a place value grid and show what you have taken away by crossing the counters out as well as clearly showing the exchanges you make.



When confident, children can find their own way to record the exchange/regrouping.

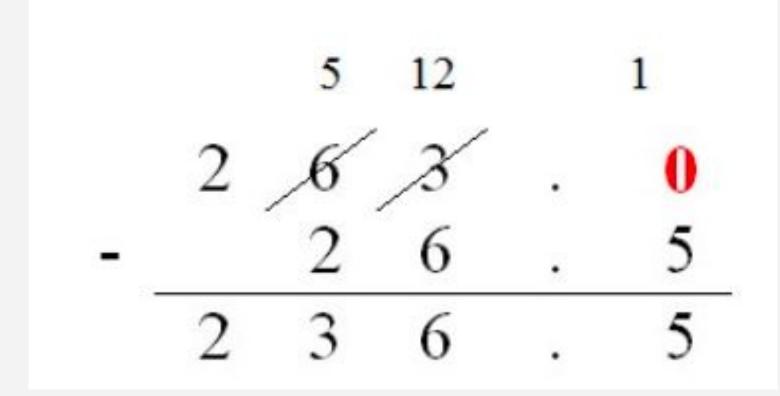
```
42-18=24
                 Step 3
Step !
    10
    10
    10
Step 2
```

Just writing the numbers as shown here shows that the child understands the method and knows when to exchange/regroup.



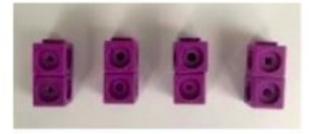
Moving forward the children use a more compact method.

This will lead to an understanding of subtracting any number including decimals.









Count in multiples supported by concrete objects in equal groups.

Use a number line or pictures to continue support in counting in multiples.

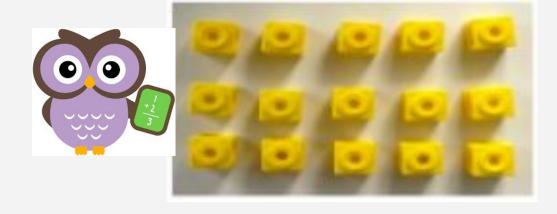
Count in multiples of a number aloud.

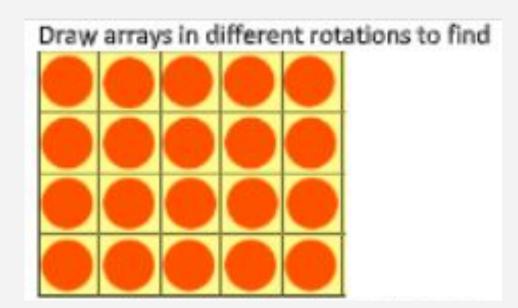
Write sequences with multiples of numbers.

2, 4, 6, 8, 10

5, 10, 15, 20, 25, 30

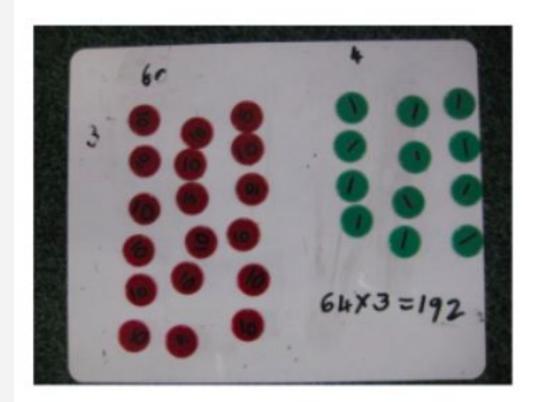








Children can continue to be supported by place value counters at the stage of multiplication.



It is important at this stage that they always multiply the ones first and note down their answer followed by the tens which they note below.

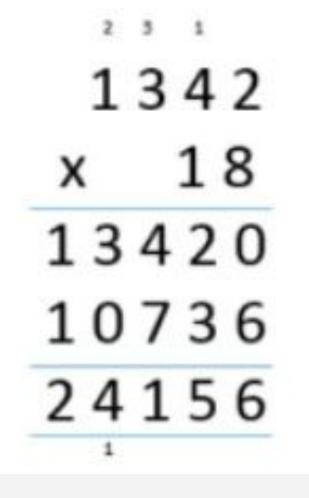
Start with long multiplication, reminding the children about lining up their numbers clearly in columns.

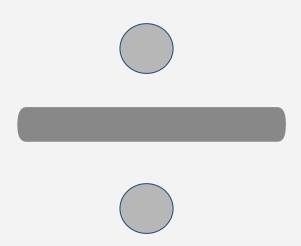
If it helps, children can write out what they are solving next to their answer.

32					7	4
x 24			×		6	3
8	(4 x 2)				1	2
120	$(4 \times 30)$			2	1	0
40	(20 x 2)			2	4	0
768	$(20 \times 30)$	+	4	2	0	0
			4	6	6	2

This moves to the more compact method.



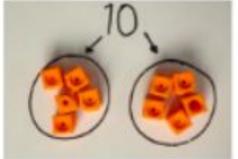










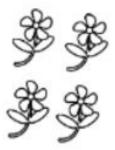


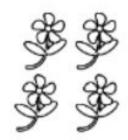


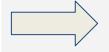
I have 10 cubes, can you share them equally in 2 groups?

Children use pictures or shapes to share quantities.

 $8 \div 2 = 4$ 

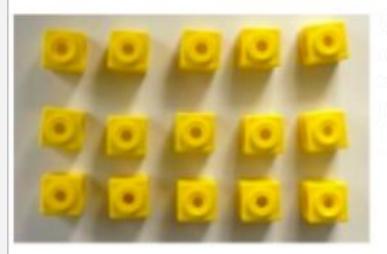






Share 9 buns between three people.

$$9 \div 3 = 3$$



Link division to multiplication by creating an array and thinking about the number sentences that can be created.

 $3 \times 5 = 15$ 

$$7 \times 4 = 28$$
  
 $4 \times 7 = 28$ 

$$28 \div 7 = 4$$

$$28 \div 4 = 7$$

5 x 3 = 15 15 ÷ 5 = 3

E.g.  $15 \div 3 = 5$ 



Draw an array and use lines to split the array into groups to make multiplication and division sentences.

$$14 \div 3 =$$

Divide objects between groups and see how much is left over



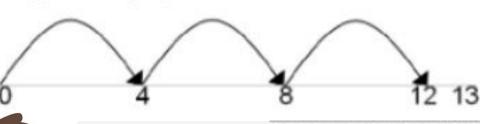


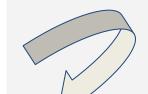






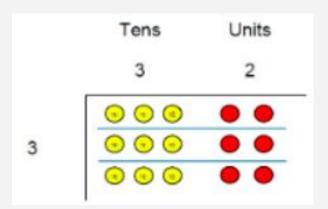
Jump forward in equal jumps on a number line then see how many more you need to jump to find a remainder.







Complete written divisions and show the remainder using r.



Use place value counters to divide using the bus stop method alongside

Move onto divisions with a remainder.

Finally move into decimal places to divide the total accurately.

